

# Completely Reachable Automata

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DCFS'16, July 6, 2016



# Where I am from?



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# Definitions, Terminology, and Disclaimer

We consider complete deterministic finite automata (DFAs).

$\mathcal{A} = \langle Q, \Sigma, \delta \rangle$  where  $Q$  stands for the state set,  $\Sigma$  is the input alphabet, and  $\delta : Q \times \Sigma \rightarrow Q$  is a (total) transition function.

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# First Motivation: Synchronizing Automata

A  $\mathcal{A} = \langle Q, \Sigma \rangle$  is called **synchronizing** if there is a word  $w \in \Sigma^*$  whose action resets  $\mathcal{A}$ , that is, leaves  $\mathcal{A}$  in one particular state no matter at which state it started:  $q \cdot w = q' \cdot w$  for all  $q, q' \in Q$ .

In short,  $|Q \cdot w| = 1$ ; that is a singleton is reachable in  $\mathcal{A}$ .

Hence, a completely reachable automaton is synchronizing.

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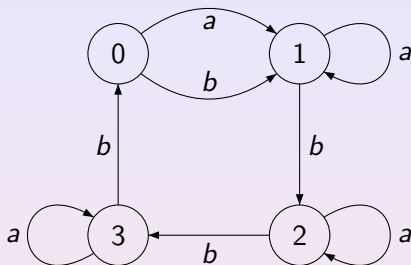
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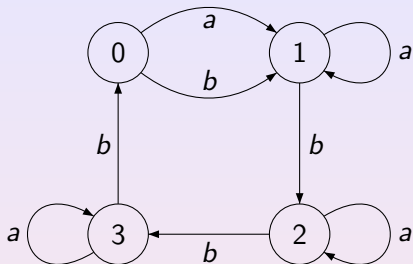


A reset word is *abbbabbba*: applying it at any state brings the automaton to the state 1.

In fact, this is the reset word of minimum length for the automaton whence its reset threshold is 9.

The automaton belongs to the series  $\mathcal{C}_n$  found by Jan Černý in 1964. For each  $n > 1$ , the automaton  $\mathcal{C}_n$  has  $n$  states, 2 input letters and reset threshold  $(n-1)^2$ .

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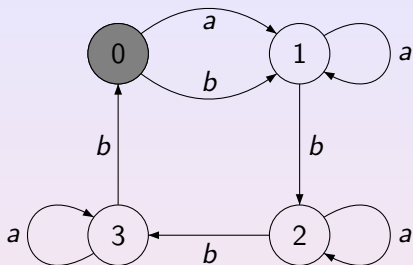


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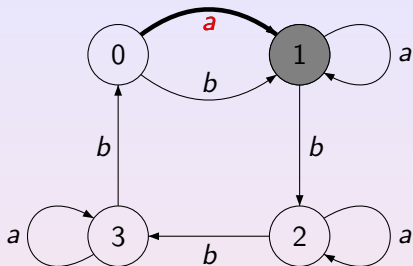


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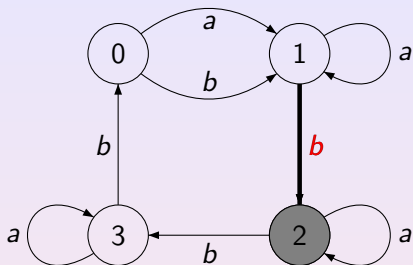


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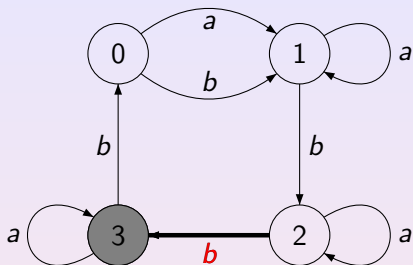


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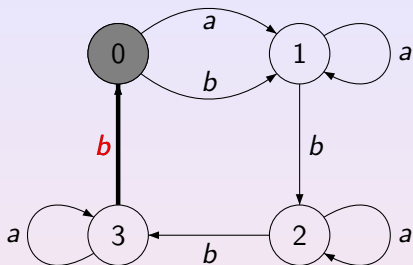


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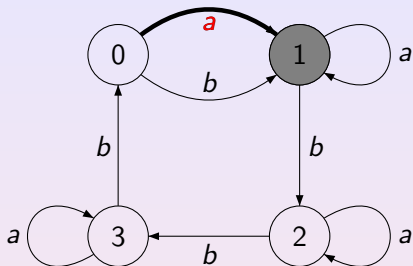


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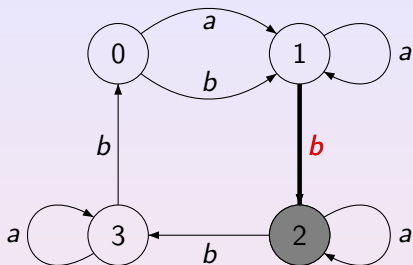


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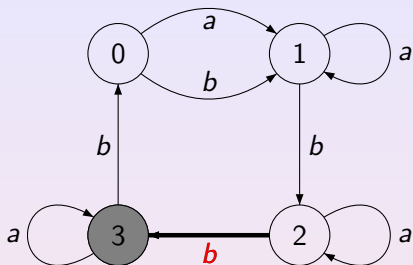


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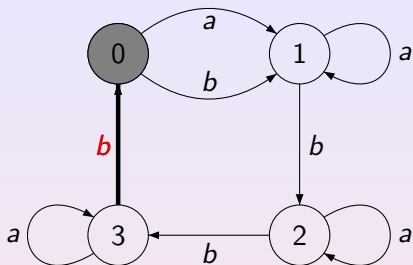


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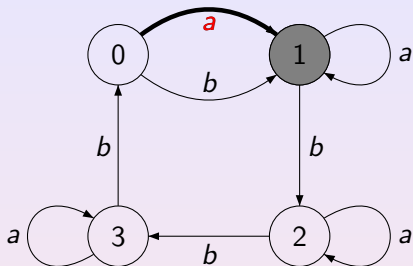


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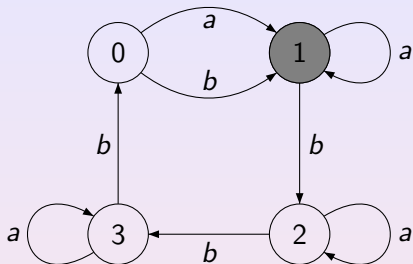


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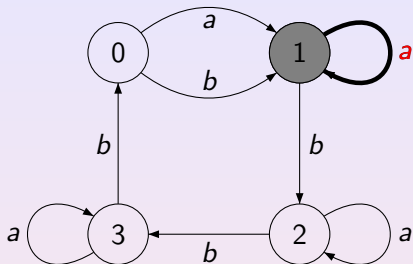


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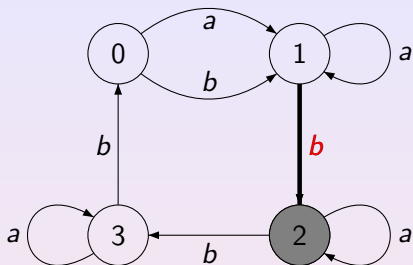


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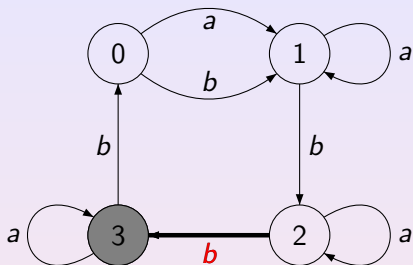


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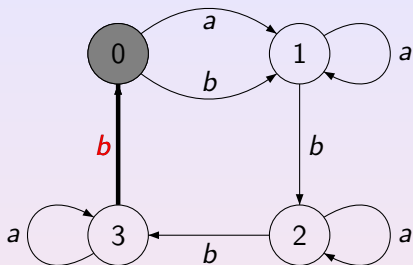


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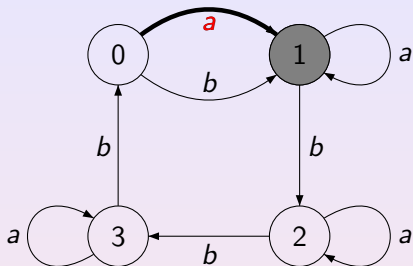


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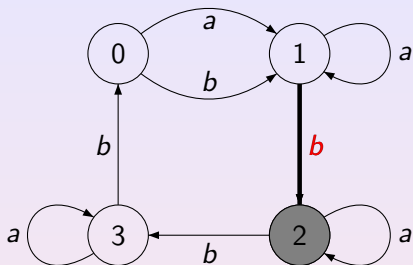


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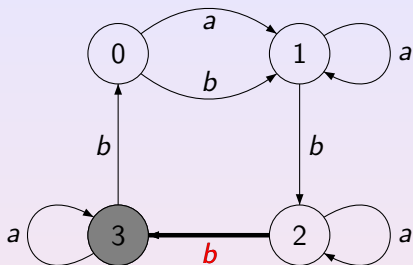


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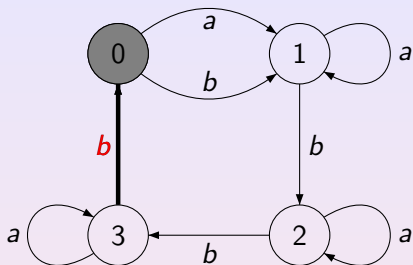


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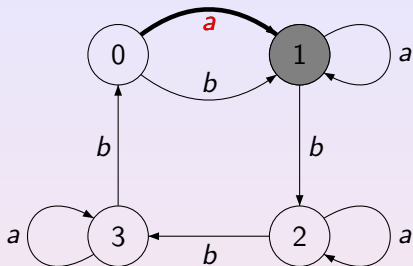


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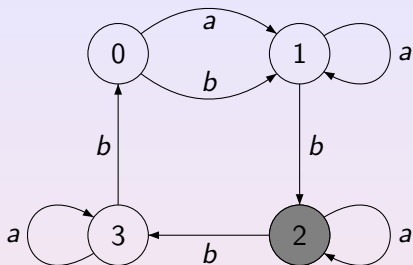


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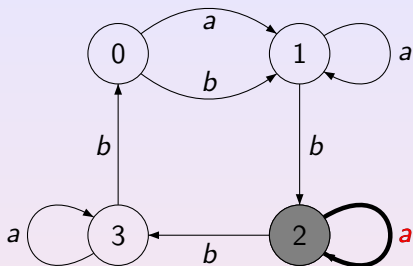


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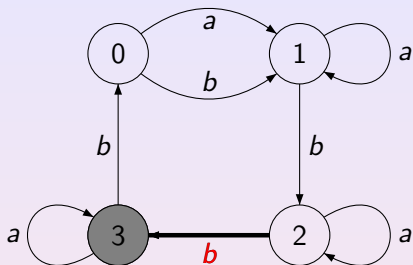


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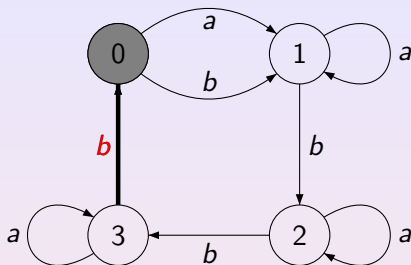


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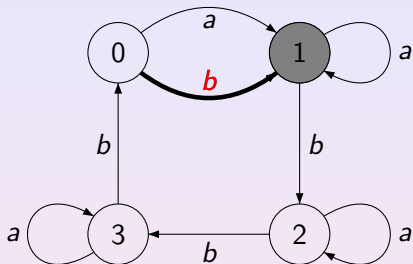


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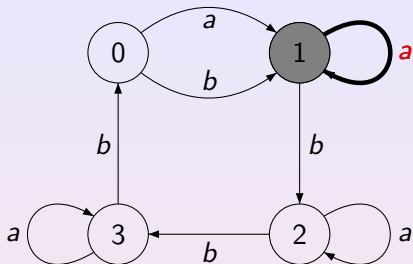


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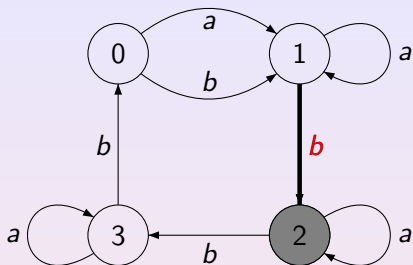


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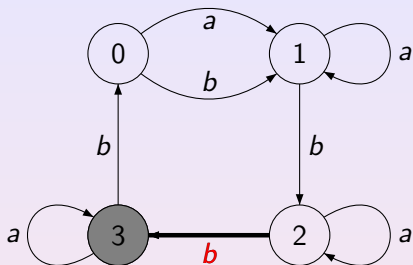


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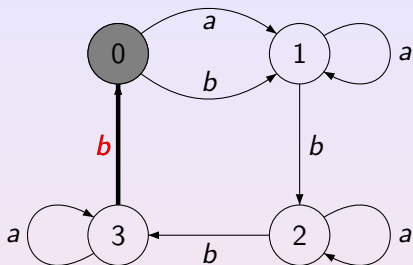


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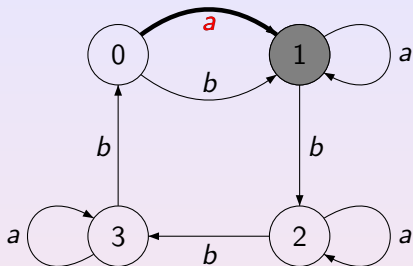


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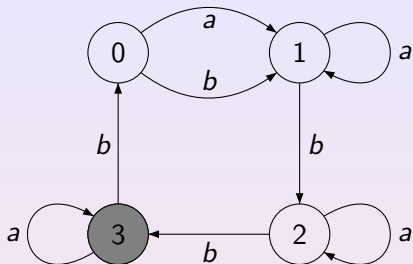


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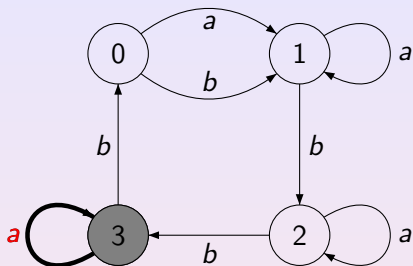


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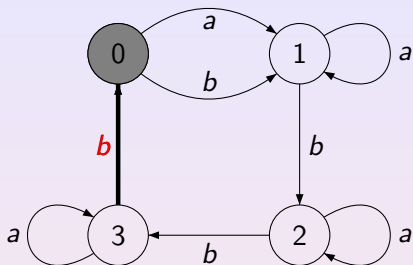


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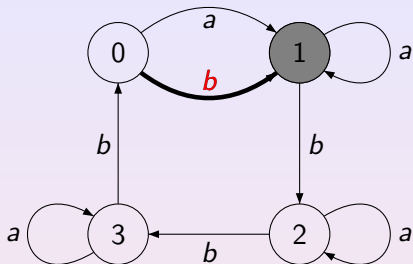


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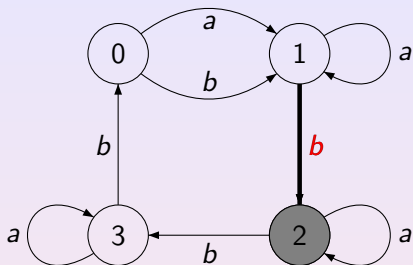


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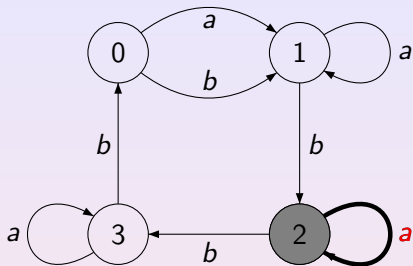


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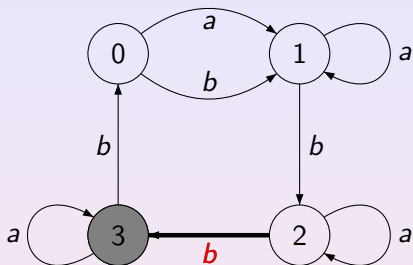


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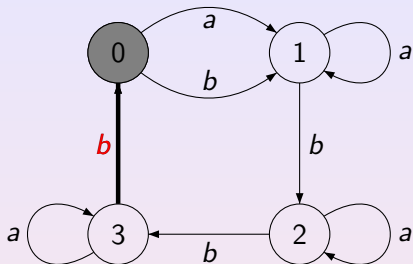


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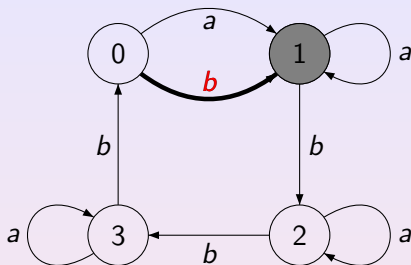


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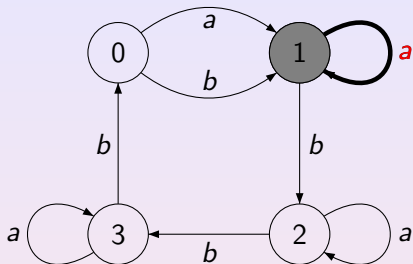


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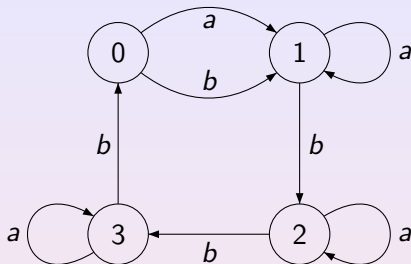


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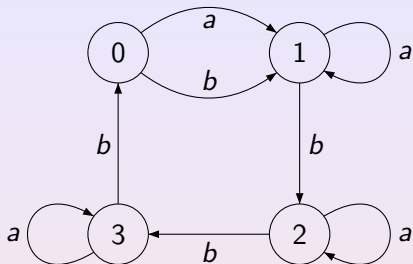


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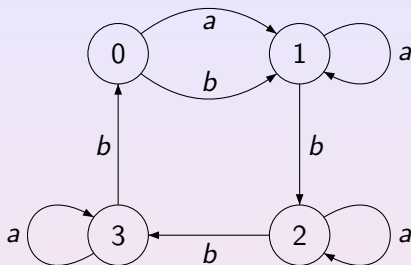


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The states of  $\mathcal{C}_n$  are the residues modulo  $n$ , and the input letters  $a$  and  $b$  act as follows:

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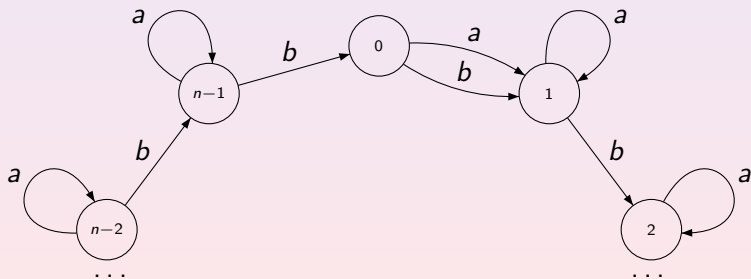
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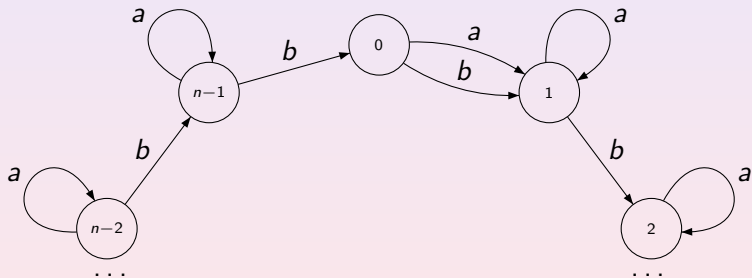
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Černý has proved that the shortest reset word for  $\mathcal{C}_n$  is  $(ab^{n-1})^{n-2}a$  of length  $n(n-2) + 1 = (n-1)^2$ .

# The Černý Conjecture

The **Černý conjecture** is the claim that every synchronizing automaton with  $n$  states possesses a reset word of length  $(n - 1)^2$ .

The validity of the conjecture is main open problem of the area and arguably one of the most long-standing open problems in combinatorial theory of finite automata.

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The Černý conjecture thus claims that in fact  $C(n) = (n - 1)^2$ .

# Approaching the Černý Conjecture

Since the Černý Conjecture has proved to be hard in general, a natural strategy consists in considering its restriction to some special classes of DFAs.

The conjecture has been proved for many important special cases. This includes for instance:

- Louis Dubuc's result for automata in which a letter acts on the state set  $Q$  as a cyclic permutation of order  $|Q|$  (Sur le automates circulaires et la conjecture de Černý, RAIRO Inform. Theor. Appl., 32 (1998) 21–34 [in French]).
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- Benjamin Steinberg's result for automata in which a letter labels only one cycle (**one-cluster automata**) and this cycle is of prime length (The Černý conjecture for one-cluster automata with prime length cycle. Theoret. Comput. Sci. 412 (2011) 5487–5491).

DCFS'16, July 6, 2016



# An Observation

Observation (Marina Maslennikova, arXiv:1404.2816;  
Henk Don, arXiv:1507.06070)

The Černý automata  $\mathcal{C}_n$  are completely reachable.

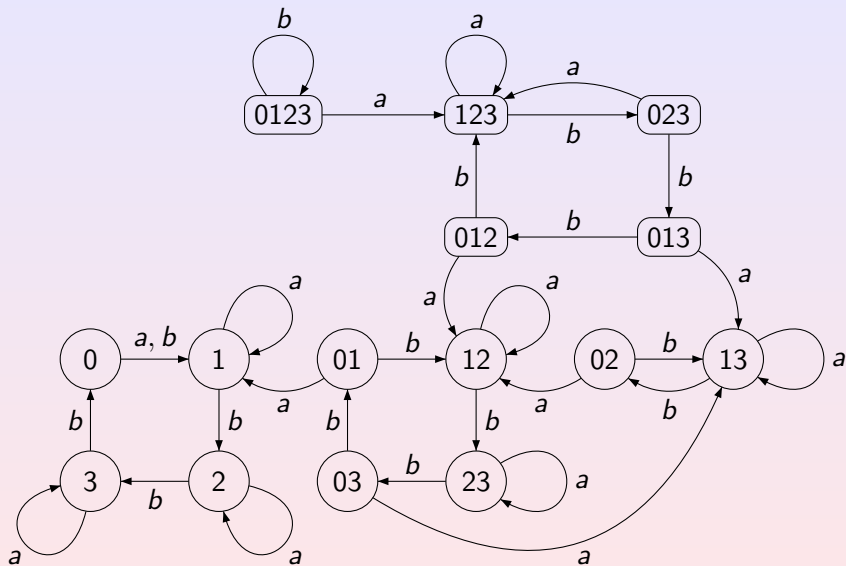
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For an illustration, consider the power-set automaton  
of the Černý automaton  $\mathcal{C}_4$ .

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# Restricting to Completely Reachable Automata

Recall that every completely reachable automaton is synchronizing. On the other hand, the above observation ensures that the lower bound  $(n - 1)^2$  for the Černý function  $C(n)$  is attained by a family of completely reachable automata.

Therefore completely reachable automata forms quite a natural class to study from the viewpoint of the Černý conjecture.

It is relatively easy to show that the conjecture holds true for completely reachable automata with **two** input letters; however, the general case remains open.

Some partial results in this direction have been obtained by Don.

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## Second Motivation: Syntactic Complexity

**Syntactic complexity of a regular language** is a well established concept that has attracted much attention lately, in particular, in a nice series of recent papers by Janusz Brzozowski and his collaborators. It is defined as the size of the transition monoid of the minimal DFA recognizing the language. The **transition monoid**  $M(\mathcal{A})$  of a given DFA  $\mathcal{A} = \langle Q, \Sigma \rangle$  is the monoid of all transformations of the set  $Q$  induced by the words in  $\Sigma^*$ .

It appears to be worthwhile to extend this concept to automata by defining the **syntactic complexity** of an arbitrary DFA  $\mathcal{A}$  as the size of its transition monoid  $M(\mathcal{A})$ . If one thinks of a DFA as a computational device rather than acceptor, its transition monoid can be thought of as the device's 'software library', and measuring the complexity of an automaton by the size of its 'software library' is fairly natural.

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# Green's Relations

The following four equivalence relations can be defined on every monoid  $M$ :

$x \mathcal{R} y \Leftrightarrow xM = yM$ , i.e.,  $x$  and  $y$  are prefixes of each other;

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# $\mathcal{L}$ -Trivial Case

Brzozowski and his collaborators have studied in depth the syntactic complexity of star-free ( $\mathcal{H}$ -trivial), piecewise testable ( $\mathcal{J}$ -trivial), and  $\mathcal{R}$ -trivial languages. In each case, tight (or close to tight) bounds on the syntactic complexity taken as a function of the state complexity  $n$  of corresponding languages have been determined. For instance,  $n!$  and  $\lfloor e(n-1)! \rfloor$  are tight upper bounds for the syntactic complexity of  $\mathcal{R}$ - and  $\mathcal{J}$ -trivial languages, respectively (J. A. Brzozowski, Baiyu Li: Syntactic complexity of  $\mathcal{R}$ - and  $\mathcal{J}$ -trivial regular languages. Int. J. Found. Comput. Sci. 25 (2014) 807–822).

One may think that the  $\mathcal{L}$ -trivial languages are left-right symmetric to the  $\mathcal{R}$ -trivial ones, but this is not the case! While the definitions of  $\mathcal{L}$  and  $\mathcal{R}$  are symmetric, the classes of  $\mathcal{L}$ -trivial and  $\mathcal{R}$ -trivial languages are not; in fact, the two classes are very different! Thus, the problem of determining the syntactic complexity of  $\mathcal{L}$ -trivial languages remains open.

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# Connections to Completely Reachable Automata

It is well known (and easy) that if two transformations from the transition monoid of a DFA are  $\mathcal{L}$ -related, they must have the same image. Hence, if a DFA  $\mathcal{A}$  is such that different transformations from the monoid  $M(\mathcal{A})$  have different images, then the monoid must be  $\mathcal{L}$ -trivial. How big can be the monoid with the latter property? Can the transition monoid of a completely reachable automaton have this property?

These questions are far from being obvious and are of interest also from the viewpoint of algebra, where the latter question has been stated in the literature as the question about the existence of  $\mathcal{L}$ -cross-sections in the full transformation monoid, see O. Ganyushkin, V. Mazorchuk, *Classical Finite Transformation Semigroups: An Introduction*. Springer, 2009.

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It is well known (and easy) that if two transformations from the transition monoid of a DFA are  $\mathcal{L}$ -related, they must have the same image. Hence, if a DFA  $\mathcal{A}$  is such that different transformations from the monoid  $M(\mathcal{A})$  have different images, then the monoid must be  $\mathcal{L}$ -trivial. How big can be the monoid with the latter property? Can the transition monoid of a completely reachable automaton have this property?

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# Minimal Completely Reachable Automata

For every  $n \geq 1$ , we construct **all** completely reachable automata  $\mathcal{A}$  with  $n$  states such that different transformations from  $M(\mathcal{A})$  have different images. Clearly, the size of  $M(\mathcal{A})$  is then  $2^n - 1$ , and this is the minimum possible syntactic complexity of a completely reachable automaton with  $n$  states. Therefore, we refer to these automata as to **minimal completely reachable automata**.

From the viewpoint of the syntactic complexity of  $\mathcal{L}$ -trivial languages, our result shows that there are  $\mathcal{L}$ -trivial languages with state complexity  $n$  whose syntactic complexity is  $2^n - 1$ . We do not know whether or not this bound is tight.

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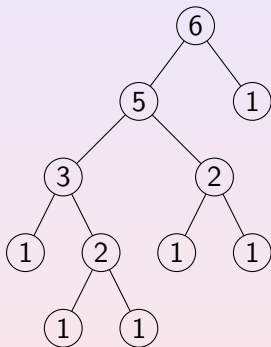
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If  $\Gamma$  is a tree and  $v$  is its vertex,  $\Gamma_v$  is the subtree of  $\Gamma$  rooted at  $v$ . The **span** of  $v$  is the number of leaves in  $\Gamma_v$ .

This is a tree with vertices labelled by their spans:



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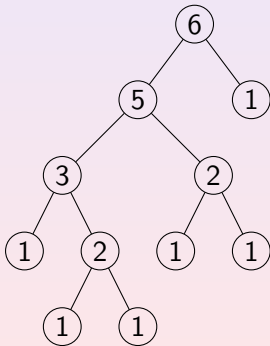
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This tree is not respectful as it fails to satisfy (S2):



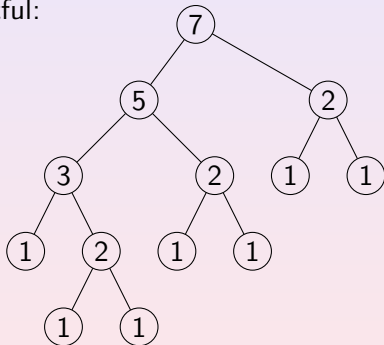
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This tree is respectful:





# Interval Markings

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- the size of the interval  $v\mu$  is equal to the span of  $v$ ;
- if  $v\mu = [i, j]$  and  $s$  and  $d$  are the son and the daughter of  $v$  respectively, then  $s\mu = [i, k]$  and  $d\mu = [k + 1, j]$  for some  $k$  such that  $i \leq k < j$ .

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Every tree  $\Gamma$  admits a faithful interval marking which is unique up to an additive translation: given any two markings  $\mu, \mu'$  of  $\Gamma$ , there is an integer  $m$  such that  $v\mu = v\mu' + m$  for every vertex  $v$ .

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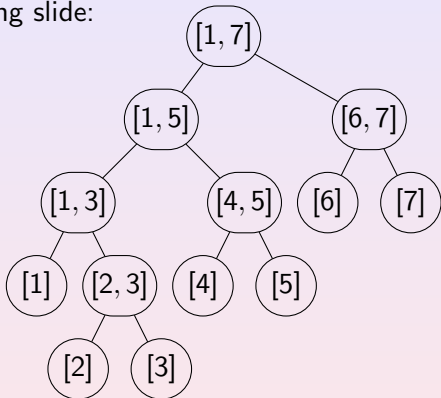
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If  $\mu$  is a faithful interval marking of  $\Gamma$  and  $v$  is a vertex of  $\Gamma$ , then the restriction of  $\mu$  to the subtree  $\Gamma_v$  is a faithful interval marking of the latter.

# Interval Markings

Here is a faithful interval marking of the respectful tree from the preceding slide:



Here we write  $[i]$  instead of  $[i, i]$ .

# From Trees to Automata

For each respectful tree  $\Gamma$  with  $n$  leaves and each its faithful interval marking  $\mu$ , we construct an automaton  $\mathcal{A}_\mu(\Gamma)$ .

The state set of  $\mathcal{A}_\mu(\Gamma)$  is the interval  $r\mu$ , where  $r$  is the root of  $\Gamma$ .  $\mathcal{A}_\mu(\Gamma)$  has  $2n - 2$  input letters  $a_v$ , one for each non-root vertex  $v$ .

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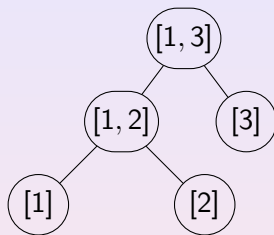
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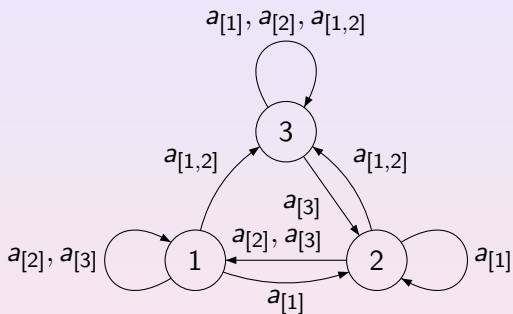
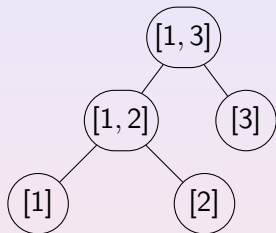
# From Trees to Automata

For each respectful tree  $\Gamma$  with  $n$  leaves and each its faithful interval marking  $\mu$ , we construct an automaton  $\mathcal{A}_\mu(\Gamma)$ . The state set of  $\mathcal{A}_\mu(\Gamma)$  is the interval  $r\mu$ , where  $r$  is the root of  $\Gamma$ .  $\mathcal{A}_\mu(\Gamma)$  has  $2n - 2$  input letters  $a_v$ , one for each non-root vertex  $v$ . It remains to define the actions of  $a_s$  and  $a_d$ . By symmetry, it suffices to define the action of  $a_s$ . If  $s$  has no nephew in  $\Gamma$ , then  $d$  is a leaf and  $d\mu = [y]$  for some  $y \in \mathbb{N}$ . Then let  $x \cdot a_s := y$  for each  $x \in r\mu$ . Otherwise let  $t$  be the nephew of  $s$ . By (S1) there is a 1-1 homomorphism  $\xi: \Gamma_t \rightarrow \Gamma_s$ . The intervals  $(\ell\xi)\mu$ , where  $\ell$  runs over the set of all leaves of  $\Gamma_t$ , partition the interval  $s\mu$ . Now if a number  $x \in s\mu$  belongs to  $(\ell\xi)\mu$  for some leaf  $\ell$  of  $\Gamma_t$  and  $\ell\mu = [y]$  for some  $y \in \mathbb{N}$ , we let  $x \cdot a_s := y$ . By the induction assumption applied to  $\Gamma_d$  and its marking induced by  $\mu$ , the action of  $a_t$  on the interval  $d\mu$  is already defined and we extend the action of  $a_s$  to  $d\mu$  by setting  $y \cdot a_s := y \cdot a_t$  for all  $y \in d\mu$ . This completes our construction.

# An Example



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# All Minimal Completely Reachable Automata

Automata constructed from different markings of the same respectful tree are isomorphic. Therefore we denote the DFA derived from any marking of a respectful tree  $\Gamma$  simply by  $\mathcal{A}(\Gamma)$ . We say that two DFAs  $\mathcal{A} = \langle Q, \Sigma, \delta \rangle$  and  $\mathcal{B} = \langle Q, \Delta, \zeta \rangle$  are **syntactically equivalent** if their transition monoids coincide.

1. For each respectful tree  $\Gamma$ , the automaton  $\mathcal{A}(\Gamma)$  is a minimal completely reachable automaton.
2. Non-isomorphic respectful trees give rise to non-isomorphic automata.
3. Every minimal completely reachable automaton is syntactically equivalent to an automaton of the form  $\mathcal{A}(\Gamma)$  for a suitable respectful tree  $\Gamma$ .
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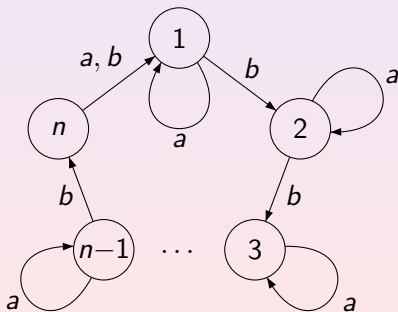
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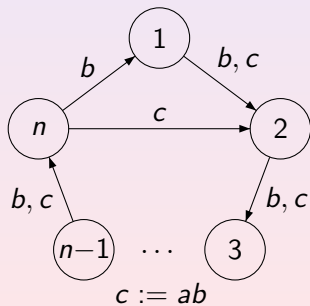
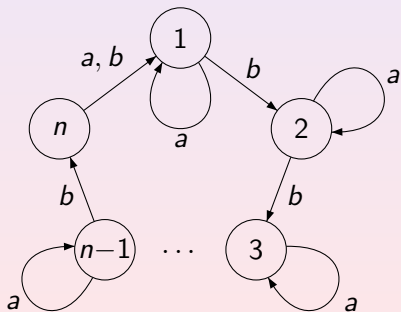
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What is the computational complexity of recognizing complete reachability?